Art Phase One Curriculum



Overview:

Our students are taught practical skills and subject knowledge focusing on observational drawing, printing, 3D construction, painting, Art history and potential careers within the Art Industry. Our approach to learning embeds an appreciation for the subject's rich and varied heritage, from a local, international and historical level within our varied schemes of work. The students will produce a sketchbook of work over the two years of Phase 1 and cover a range of different themes from nature, architecture and portraiture to the Mexican festival 'Day of the Dead.' The choice of subject matter within the Phase 1 programme is based on a fluid and ever-changing range of popular topics. All our projects build on prior understanding whilst adding interesting and challenging new content year on year. We also highlight the importance our subject has on health, wellbeing and life balances outside the world of work and education and we firmly believe that a strong appreciation of art will enrich the students' lives long after their education at our academy.

Content:

	Project 1: OBSERVATIONAL DRAWING 1	Project 2: COLOUR THEORY & APPLICATION	Project 3: 3D 1	Project 4: PRINTING	Project 5: OBSERVATIONAL DRAWING 2	Project 6: 3D 2
Year 7	Understanding how to work safely within an art room. Understanding how to record observations in 2D, from a primary or secondary basic image. Knowledge of effective critical thinking in response to the work of themselves or/and others. Skills cover:	Understanding how to apply COLOUR THEORY using a variety of techniques, which could include dry or wet media. BASIC colour theory, understanding the colour wheel: Primary colours Secondary colours Tertiary colours Harmonious colours	Understanding how to record and create in 3D, using a variety of techniques, materials and tools. Knowledge & understanding based on the work of artists / artist movements from the past / modern or contemporary setting.	Understanding how to record via the medium of PRINT MAKING, using a variety of techniques, materials and tools. This is a BASIC INTRODUCTION to PRINTING TECHNIQUES and their application and experimentations. This also covers the knowledge required to	2D Recording can come in a variety of formats and is developed over time. Teachers have a varied skill set in this specialism and approach the subject from differing angles using different themes and techniques. Skills:	3D Construction can come in a variety of formats and is developed over time. Teachers have a varied skill set in this specialism and approach the subject from differing angles using different themes and techniques. Skills: Use of clay

	 Using Tonal values Use of drawing techniques Use of pattern 	Contrasting colours		work safely when using specialist equipment.	 Use of Positive & negative shapes within drawings Understanding Composition Quality of line / weight of line Mark making 	 Use of paper engineering Low relief
Year 8	This unit gives students a DEVELOPED foundation in 2D recording. The skills and knowledge taught in this unit will give students transferable skills to develop more complex recorded observations.	This unit gives a DEVELOPED Understanding how to apply COLOUR THEORY using a variety of techniques, which could include dry or wet media.	This unit gives students a DEVELOPED foundation in recording and creating in 3D and its application, experimentation.	This unit gives students a DEVELOPED foundation in PRINTING TECHNIQUES, their application and experimentations.	2D Recording can come in a variety of formats and is developed over time. Teachers have a varied skill set in this specialism and approach the subject from differing angles using different themes and techniques.	3D Construction can come in a variety of formats and is developed over time. Teachers have a varied skill set in this specialism and approach the subject from differing angles using different themes and techniques.

Who to contact about Phase One Art:

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